



For immediate release

DreamCatcher Releases Painkiller 1.61 CPL Update

Toronto, Canada - January 27, 2005 – DreamCatcher Games today released the 1.61 Cyberathlete Professional League (CPL) Update, and dedicated server, for its critically acclaimed PC FPS, *Painkiller*. In time for the start of the CPL \$1,000,000 2005 World Tour on February 10th, this 300MB update bundles an abundance of new content and all of the game play enhancements, fixes, and features to date.

Within the largest *Painkiller* update released, players can look forward to the new CPL dueling maps from Ritual Entertainment, over a half dozen specialty maps and numerous CPL-ready network features. They will also enjoy access to two additional multiplayer modes, Capture the Flag and Last Man Standing, as well as carnage-creating power of the exclusive weaponry offered in *Painkiller's* Expansion, "*Battle Out of Hell*."

The update also includes *Battle Out of Hell's* graphic enhancements, the reworked networking core and a number of fixes for outstanding issues. Utilizing the impressive Havok 2.0 physics engine, *Painkiller* continues to achieve new heights of physics-based game play while version 1.61 of the proprietary PAIN Engine pumps out an unbelievably high polygon count, and awesome visual effects like heat and haze distortion, per-pixel spectacular mapping, support for NVIDIA's Shader Model 3.0.

"Since its launch, *Painkiller* has earned numerous fantastic reviews and 'Editor's Choice Awards' from all over the world." says Richard Wah Kan, CEO of DreamCatcher. "We will continue to keep fans entertained and craving for more hardcore action."

In *Painkiller*, players take on the role of Daniel Garner, a seemingly regular guy, who has just been killed in a horrific car accident. Trapped in a dark and unwelcoming world between heaven and hell, he struggles to uncover the reasons he has been denied entry into heaven. Awaiting purification, players fight against hordes of demonic soldiers in an attempt to stop an imminent holy war.

Developed by People Can Fly, *Painkiller* and *Painkiller: Battle Out of Hell* are rated 'M' for Mature in North America and 16+ PEGI in Europe. An Xbox® version of *Painkiller* will be released in 2005. *Painkiller* is the Official tournament game of the CPL \$1,000,000 2005 World Tour. For more information about *Painkiller* and the latest updates, visit www.painkillergame.com.

About DreamCatcher Games

DreamCatcher Games is a fast-growing worldwide publisher and distributor of interactive entertainment software committed to release action, strategy and role-playing games on Windows®, PlayStation®2 and Xbox® gaming systems. Its large portfolio of games includes the critically acclaimed title *Painkiller*, a popular and best-selling action shooter game.

Press Release

More information about DreamCatcher Games and its products can be found at <http://www.dreamcatchergames.com>.

About CPL

Launched June 26, 1997, the Cyberathlete Professional League® (CPL) is the world's first computer games sports league; and having hosted final tournaments on five continents and official qualifying tournaments in over 50 countries, the CPL is the global leader in professional computer game competitions. Over the past seven years, the CPL has hosted over 20 main events in the United States alone, with a total attendance of 35,000 gamers and has paid well over \$1,500,000 in cash prizes. For more information on the CPL please visit www.thecpl.com

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